Contact

sergioalmajanobravo@gmail.com

www.linkedin.com/in/almajanobr (LinkedIn)

sergioalmajanobravo.com/ (Portfolio)

Top Skills

Mobile Games

Unreal Engine 5

Git

Languages

English (Elementary)

Spanish (Native or Bilingual)

Certifications

Mastering C++ Standard Library Features

Sergio Almajano Bravo

Unreal Engine UI Developer at Portal One

Soria, Castilla and Leon, Spain

Summary

Experienced Interface Programmer with a demonstrated history of working in the computer games industry. Skilled in C++ and C. Strong engineering professional with a Bachelor of Science - BS focused in Computer Science for Games from Sheffield Hallam University.

Experience

PortalOne, Inc
Unreal Engine UI Developer
March 2025 - Present (10 months)
Valencia/València, Comunidad Valenciana / Comunitat Valenciana, España

Contributed in the following places:

- Implementation of In App Purchases and in-game Store (Android + IOs)

- Bug fixing of existing systems

- Redesign the UI structure of the menu flow

The Multiplayer Group (MPG)
3 years

Senior Software Engineer (UI)
December 2023 - March 2025 (1 year 4 months)
Soria, Castilla y León, España

Software Engineer (UI)
April 2022 - December 2023 (1 year 9 months)
Castilla and Leon, Spain

Worked on Suicide Squad: Kill the Justice League

Splash Damage
2 years 8 months

UI Programmer
March 2021 - April 2022 (1 year 2 months)
Bromley, England, United Kingdom

Worked on unannounced project.

Associate UI Programmer
September 2019 - March 2021 (1 year 7 months)
Bromley, England, United Kingdom

Worked on the live phase of Gears 5 and on the Gears 5: Hivebusters DLC.

Education

Sheffield Hallam University
Bachelor of Science - BS, Computer Science for Games · (2018 - 2019)

ESAT - Escuela Superior de Arte y Tecnología - Valencia
HND, Computer Games and Programming Skills · (2015 - 2018)